**GAME OF TOPPERS**

**WORK WITH US**

**ABOUT GAME OF TOPPERS**

Game of Toppers is a Mentorship Academy for UPSC CSE (Civil Services Exam), with a unique approach inclusive of Memory Mastery and Mind Management. We have the twin aim of

1. Creating dynamic civil servants for the country,
2. Making the journey of IAS Aspirants easier, more fruitful and productive.

We are recognised with Startup India and SSU Innovation Foundation (The incubation club of the Sri Sri University recognised by GOI).

In the past 3 years, we have trained more than 3000+ Aspirants in Memory, mentored more than 200 and our students have cracked various exams like UPSC, HSC, UPPSC etc including AIR 112, AIR 562, AIR 672 etc.

**ABOUT THE FOUNDER**

*Vishal Dewan,*

*Founder-CEO, Game of Toppers.*

1. 1. Secured one of the top 100 marks pan-India in UPSC Interview 2019.
2. 2. Cleared UPSC Prelims twice in 2017 and 2018 with 120+ in both.
3. 3. Gold Medalist, MA in Good Governance and Public Policy, Sri Sri University.
4. 4. B.com(H), Shri Ram College of Commerce, Delhi University.
5. 5. All India Rank 3rd, Delhi Topper, CBSE Class 12th Boards.

**JOB OPENINGS**

Currently there are 3 job openings at the firm :

1. *GS Faculty (Foundation Batch)*
2. *Personal Mentorship Faculty*
3. *UPSC Content Creators*

**GENERAL STUDIES FACULTY (GS)**

**Job Title:** Faculty – IAS GS Foundation (Papers I, II, III)
**Location:** Work From Home.
**Employment Type:** Part-Time / Visiting Faculty
**Experience Required:** Minimum 1 year in UPSC Teaching \ Strong command over domain subject + communication skills

**ABILITIES, SKILLS AND QUALITIES SOUGHT**

1. Humility.
2. Compassion for the student community.
3. Excellent Communication and Presentation Skills
4. Happy, lively and vibrant personality
5. High Levels of Enthusiasm
6. Sense of belongingness with the organization one is working for.
7. Ability to teach in English or Hindi or both (as per batch medium).
8. Passion for mentoring and guiding students towards UPSC success.

**ROLES AND RESPONSIBILITIES**

1. Deliver comprehensive and engaging classes for one or more GS papers (I-IV), as per UPSC syllabus and exam requirements.
2. Give intellectual and critical insight to the content team for creating smart notes for the subject.
3. Simplify complex topics with clarity, especially for first-time aspirants.
4. Provide doubt resolution once a month.
5. Stay updated with UPSC trends, recent questions, and syllabus changes.
6. Work with the academic team to ensure curriculum alignment and batch progress.
7. Maintain high classroom engagement and ensure discipline and learning outcomes.

**Additional Information**

1. Game of Toppers is aiming for a revolution in the way students learn and grasp knowledge. We are aiming for 100% memory guarantee for our students through scientific memory techniques.
2. A dedicated content creator will be available to every teacher for every subject who will apply the techniques on the material and create smart notes.
3. The teacher’s job is to guide the content creator regarding the sources to be used in content building, making sure the content has substance, depth and relevance. The teacher is required to be intensively involved in the note-making process since delivery will happen through the teacher, however the teacher is not required to make notes himself.
4. All teachers will undergo a 7 day training programme - in GOT’s Memory Mastery Techniques. Teachers can also provide inputs in building memory hacks to the content creators. Teachers are expected to know the hacks well.

**Learning Principles of Game of Toppers**

1. Happiness : We want to create a happy institute and happy students. This can happen only when the mentor community is happy and positive. We expect our mentors to have a highly positive attitude towards life.
2. Sacred : Education is sacred. Classes will start with Saraswati Vandana. As an institute we are deeply rooted in Indian traditions and would like to keep the culture thriving.
3. Scientific : With intensive scientific research in learning techniques, we would be applying them to all of our material to give 100% Memory Guarantee
4. Gamified : Research proves that gamification has a powerful impact in learning. In this light regular learning tournaments will be organised to gamify learning.
5. Stories and Dialogues : All our ancient educational texts (Puranas, Itihasas) are in the form of stories and conversations. We would like to bring back the story format of teaching to make learning interesting and fun.

**Application Procedure.**

Step No.1 : Send your CV and Demo class recording to the GOT Founder @ 9650407518 on Whatsapp. Also specify which GS Subject you would be interested to teach and why. Send a small paragraph on why you would like to work with GOT.

Step No. 2 : 15 Minute Interview Process.

The organisation reserves the right to select or reject any candidate based on their interview performance and their CV.

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 **PERSONAL MENTORSHIP FACULTY**

**Job Description**

1. Part-time Mentor for Ias Exam and other similar State Services Exam at the Game of Toppers
2. Mentoring 10 (or more, depending on time availability of the mentor) IAS Aspirants for the UPSC\State PCS Exams in a one-to-one model.
3. Devoting 15 Mins Video Call to each student every night via zoom call/google meet.
4. Strategising the entire year, quarter, month and week of the student - providing a comprehensive integrated and customised strategy to the student, covering CSAT, Current Affairs, Optional, GS, State PCS Subjects.
5. Assisting the student in making daily goals (providing wherever necessary)
6. Enforcing accountability of the daily targets.
7. Encouraging students if found in low morale.
8. Scolding the student (varying on case to case basis) if found insincere
9. Clearing academic and strategic doubts of the student.
10. Mains phase (April - December\January) - checking 2 answers live in the session and providing verbal feedback on the same.
11. Prelims phase (Dec\Jan - May) Assisting the student in analysing the test series, finding gaps and helping him improve test scores.
12. Answering doubts on whatsapp in a limited time frame.

**Qualification and Qualities**

1. Should have cleared UPSC Prelims at least once.
2. Teaching experience in some institute is preferred.
3. Compassion and care for students.
4. Humility.
5. Strategic knack with “UPSC Mindset”.
6. Bent towards mental health.
7. Well-spoken, polite, proficient in Hindi and English.
8. Burning desire to help students clear this exam, mentor them and create IAS Officers.

**Application Procedure.**

Step No.1 : Send your CV to the GOT Founder @ 9650407518 on Whatsapp. Send a small paragraph on why you would like to work with GOT.

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**UPSC MEMORY HACKS CONTENT CREATORS**

We are a pioneering UPSC training startup committed to transforming how aspirants prepare for the Civil Services Examination. Our mission is to ensure **100% memory retention** using **scientific and proven learning techniques**. We’re building a future where rote learning becomes obsolete, and intelligent recall becomes the norm.

## **🚀 Role Overview**

We are looking for **UPSC aspirants or ex-aspirants** with a deep understanding of the UPSC GS syllabus who can be **trained in our proprietary memory techniques** and create **innovative memory hacks** (mnemonics, analogies, stories, visual maps, etc.) for our GS Foundation students.

## **🎯 Key Responsibilities**

* Learn and master our in-house **scientific memory techniques** (training will be provided).
* Create **subject-wise memory hacks** (e.g., for History, Polity, Geography, Economy, etc.) aligned with the UPSC GS Foundation syllabus.
* Work on **project-based assignments** with clear deliverables and timelines.
* Collaborate with the academic team to refine content for **clarity, recall, and student impact**.
* Ensure factual accuracy and UPSC syllabus alignment in all content created.

## **👤 Who Can Apply**

* Aspirants who have cleared UPSC Prelims/Mains or have given at least **2+ serious attempts**.
* Strong command over one or more GS subjects.
* A passion for **teaching, learning optimization**, and **innovative pedagogy**.
* Prior content creation or mentorship experience (preferred but not mandatory).
* Self-disciplined and deadline-oriented individuals.

## **💰 Remuneration**

* **Project-based compensation** depending on subject, volume, and quality of content.
* Performance-based incentives and possibility of **long-term collaboration** in core team roles.

## **📍 Location**

* **Remote** (Flexible work-from-home opportunity)

## **📩 How to Apply**

Step No.1 : Send your CV TO GOT Founder @ 9650407518 on Whatsapp. Send a small paragraph on why you would like to work with GOT.

Step No. 2 : 15 Minute Interview Process.

The organisation reserves the right to select or reject any candidate based on their interview performance and their CV.

## **🌱 Perks**

* Get trained in exclusive **science-backed memory frameworks**.
* Be a part of an **innovative and impactful educational revolution**.
* Opportunity to grow into leadership/content head roles.

**IMPORTANT LINKS**

1. Connect with Founder

<https://wa.me/919650407518>

1. Our Instagram Page

[://www.instagram.com/thegameoftoppers/?igsh=MW55d200bjFwcGtnMA%3D%3D#](https://www.instagram.com/thegameoftoppers/?igsh=MW55d200bjFwcGtnMA%3D%3D)

1. Our Youtube Page

 [https://youtube.com/@gameoftoppers?si=NVhh3IzRsdkn1UnF](https://youtube.com/%40gameoftoppers?si=NVhh3IzRsdkn1UnF)

1. What our Students say

 <https://drive.google.com/file/d/18jkI4I-qPkl8IcOrQvsqpQnk0to8ABV0/view>

**TIMELINES**

1. *Application Phase : till 20th June*
2. *Interview and Selection Phase : 20th June to 30th June 2025*
3. *Foundation Batch starts on July 1st*